

# 2023 Officials Quiz

**1. What is it called when a quizzer answers three questions incorrectly?**

- A. Strike out
- B. Error out
- C. Quiz out backwards

*(Page 8, Scoring, Quiz Outs, Strike Outs, and Foul Outs, #3)*

**2. Who may request permission to Confer, and who may he Confer with?**

- A. Any active quizzer or the captain may request to Confer, and may only Confer with his other active quizzers.
- B. Only the captain may request to Confer with his other active quizzers.
- C. Only the quizzer who is ruled incorrect may request to Confer with all active quizzers and the head coach.

*(Page 9, Conferring)*

**3. Where must a Confer take place?**

- A. Near the officials.
- B. At the table.
- C. Behind the table with the entire team.

*(Page 9, Conferring)*

**4. What is the head coach allowed to do during a Confer by his team?**

- A. May Confer with all the active quizzers at the table and may bring any materials to use during the Confer.
- B. Talk to his assistant coaches and substitute quizzers.
- C. May only come to the table to listen to the Conferring by his quizzers but may not join in the conversation.

*(Page 9, Conferring)*

**5. True or False. Any active quizzer may verbally request for the head coach to join the Confer.**

- A. True
- B. False

*(Page 9, Conferring)*

**6. True or False. Coaches and inactive quizzers who request to Contest will receive a team foul.**

- A. True
- B. False

*(Page 10, Team Fouls)*

**7. True or False. A team foul is not given for any team member who requests a fourth time-out.**

- A. True
- B. False

*(Page 10, Team Fouls)*

**8. What is the first step for the Timekeeper when the Quizmaster grants a Contest?**

- A. Start a three-minute timer.
- B. Start a thirty-second timer and allow it to continue until it expires.
- C. Start a two-minute and thirty-second timer and allow it to continue until it expires.

*(Page 14, Timekeeper, #4 a.)*

**9. How long is a team initiating a Contest given to prepare and present their Contest?**

- A. Three minutes.
- B. Two minutes.
- C. Two minutes and thirty seconds.

*(Page 14, Timekeeper, #4)*

**10. The following question and answer appears on your question set:**

*Question number 1 for 10 points. Jesus came into the world to save whom?*

*(1Tim 1:15 sinners)*

**The quizzer interrupts on the word “save” and completes the question with the word “what.”**

**Is the completion of that question correct?**

- A. It’s correct because the quizzer can interchange a “who” or a “whom” with a “what” for a group.
- B. It’s incorrect because “sinners” are a who and not a what.
- C. It’s incorrect because it doesn’t ask the same basic question and contains incorrect information.

*(Page 17, What Makes an Answer Correct, Interrupted Questions, #1, d., iv.)*

**11. How many Contests can a team initiate?**

- A. Teams are only allowed three Contests per match.
- B. There is no limit to the number of Contests a team can initiate during a match.
- C. Teams can initiate Contests until they have three unsuccessful Contests.

*(Page 28, General Rules Regarding Contesting, #1)*

**12. True or False. A multi-issue Contest may be presented concerning multiple issues including validity.**

- A. True
- B. False

*(Page 28, General Rules Regarding Contesting, #6)*

**13. When a multi-issue Contest is presented that includes validity, what must the officials rule on first?**

- A. Each issue is ruled on in the order that they were presented until one is accepted or all are denied.
- B. The validity issue is ruled on first regardless of the order in which the issues were presented.
- C. If the team does not present validity first in their multi-issue Contest, then the officials must disregard it.

*(Page 30, Quizmaster and Judges Contesting Procedures, #7)*

**14. If after Conferring a quizzer decides not to Contest, do they forfeit their right to any further Contesting on that question?**

- A. Yes, and it doesn't matter in what situation or if they change their mind.
- B. Yes, unless immediately after the decision not to Contest another team member requests to Contest.
- C. No, because teams always have the right to Contest at any time.

*(Page 28, General Rules Regarding Contesting, #8)*

**15. A team starts presenting their contest immediately after the Quizmaster grants it. The thirty-second timer sounds and then the team withdraws the Contest. Is the team allowed to withdraw at this point and use one of their time-outs instead of taking an unsuccessful Contest?**

- A. Yes, because no matter what phase that the Contest is in a team has the right to withdraw during, at, or just after the first thirty seconds and use a time-out instead of taking an unsuccessful Contest.
- B. No, because once a team has decided to present the Contest they are committed to that Contest and withdrawing would then be an unsuccessful Contest.
- C. No. A team can always withdraw during the first thirty seconds and use a time-out instead of taking an unsuccessful Contest, but they must do so before the first sound of the first thirty-second timer going off.

*(Page 29, Team Contesting and Responding Procedures, #2 a.)*

**16. The following question and answer appears on your question set:**

***Question number 3 for 10 points. From 2 John chapter 1.***

***The word "chosen" is used to describe what?***

***(2J 1:1 lady)***

**The quizzer interrupts after the word "chosen" and finishes the question with "is used to describe whom?"**

**Is the completion of that question correct?**

- A. No, because it doesn't ask the same basic question because there is a big difference between a "whom" and a "what."
- B. No, because it does not require the same answer as the official question and it contains incorrect information.
- C. Yes, because a quizzer is allowed to interchange who/whom for what or vice versa if the object is a group(s) or a role(s).

*(Page 17, What Makes An Answer Correct, Interrupted Questions#1, d., iv.)*